

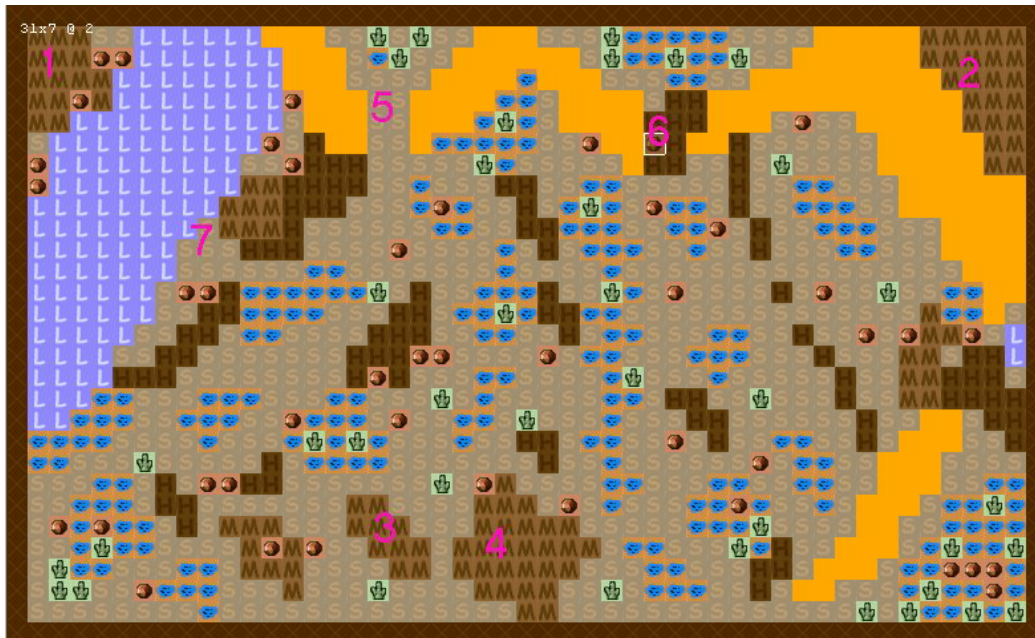
PSX Example Mission

MISSION NAME : Lava Dams

MISSION OBJECTIVE:

One of the Hoverboards' is due to be returned to the cargo ship for maintenance. Due to electronic interference the teleportation pad has landed on an island surrounded by lava. Your mission is to locate the Hoverboard and fly it to the teleport pad. You will need to collect 20 crystals to power the teleport pad for the hoverboard.

LEVEL DESIGN:



KEY:

Lava
Open Area
Water
Crystal Deposit
Dynamite Deposit
Soft rock (easily drillable)
Hard rock (needs dynamite to blast it)
Hidden Cavern (these may contain enemies)

- 1 The initial position of the hoverboard
- 2 The initial position of the teleport pad
- 3 The initial position of the Rock Raider
- 4 The initial position of the Granite Grinder
- 5 A soft rock wall damming the lava river
- 6 A hard rock wall damming the lava river
- 7 The initial position of the small catamaran.

Game Play Solutions:

There are several strategies that can win this level.

Strategy 1

This approach involves using the Rock Raider to drill his way all the way to the small catamaran(7) and then use it to sail over the lake to the island with the hoverboard. Using the hoverboard the Rock Raider can then cross the river and manually drill and fly the hoverboard across land. This method is almost impossible due to the length of time it takes the RR to dig through all that rock and also due to the fact that he may be attacked by Rock Monsters or other enemies lurking in the hidden caverns.

Strategy 2

This approach involves the Rock Raider manually tunnelling to the nearby Granite Grinder (4) and then using this to drill his way to the small catamaran(7) at the lake. From then on follow strategy 1. This method is difficult due to the length of time it takes the Granite Grinder to dig through all that rock and also due to the fact that the Hoverboard may be attacked by Rock Monsters or other enemies lurking in the hidden caverns. Since the hoverboard has very little defence capability, it will be forced to rely on speed to escape any attacks.

Strategy 3 (Suggested Solution)

This approach involves the Rock Raider(3) manually tunnelling to the nearby Granite Grinder (4) and then using this to drill his way to the small catamaran(7). Once the RR gets into the small catamaran he uses this to sail over the lake. The pilot then flies the hoverboard and tries to use the rivers of lava to hover over. However at point (5) there is a dam of soft rock and at (6) there is a dam of hard rock which must be dynamited. Thus the player will have to tackle these before sailing to the hoverboard or he must disembark the hoverboard and use the Granite Grinder/dynamite as he progresses towards the teleport pad.

This method is the fastest, although choosing the best route will be the main decisive factor for overall success.

Hints and Tips

1. Use the dynamite to blast away any hard rock deposits
2. Keep an eye on the countdown timer and vary your strategy accordingly
3. Avoid conflict with enemies. Otherwise you may sustain too much damage.
4. Do not leave vehicles that you wish to use again, unattended for too long as they may be prone to enemy attack.
5. Collect nearby crystals as you progress.