Note: Four possible answers A, B, C and D to each question are given. The choice which you think is correct, fill that circle in front of that question with Marker or Pen ink in the answer-book. Cutting or filling two or more circles will result in zero mark in that question.

1-1- **Every programming language has some primitive building blocks and follows some grammar rules known as its _____.**

(a) Programming rules

(b) Syntax ✓

(c) Building blocks

(d) Semantic rules

2- **A float uses _____ bytes of memory.**

(a) 3   (b) 4 ✓

(c) 5   (d) 6

3- **scanf is a _____ in C programming language.**

(a) Keyword   (b) Library

(c) Function ✓   (d) None of them

4- **Which of the following is not a type of operator?**

(a) Arithmetic operator

(b) Relational operator

(c) Check operator ✓

(d) Logical operator

5-
```
int a = 5;
if (a < 10)
        a++;
else
        if (a > 4)
                a - - ;
```
Which of the following statements will execute?

(a) a++; ✓   (b) a--;

(c) Both (a) and (b)   (d) None

6- A set of multiple instructions enclosed in braces is called a _____.

(a) Box   (b) List

(c) Block ✓   (d) Job

7- _____ structure allows repetition of a set of instructions.

(a) Loop ✓   (b) Conditional

(c) Control   (d) Data

8- _____ make it easier to read and write values in array.

(a) Loops ✓   (b) Conditions

(c) Expressions   (d) Functions

9- char cd () {return 'a'}. In this function, "char" is _____.

(a) Body   (b) Return type ✓

(c) Array   (d) Arguments

10- Readability helps to _____ the code.

(a) Understand   (b) Modify

(c) Debug   (d) All ✓